

EXPERIENCE

- **Graphic Designer**
Maison Rouge

New York, NY. November 2015 - current

- Creating designs for home decor items
- Typography and vector designs
- Creating packaging, branding and mock up lifestyle shots
- Creating emails, banners, and presentations
- Works with Illustrator, Photoshop and Keynote

- **Game Art Intern**
Pixel Dash, LLC

Baton Rouge, LA. May 2014 - August 2015

- Worked alongside the lead artist
- Assisted with game development, wireframes and UI/UX designs
- Created social media advertisements and 2D in-game character art
- Modified 3D rigs
- Worked with Photoshop, Illustrator, Git, Maya, and Unity

- **3D Artist**
3DE

Baton Rouge, LA. May 2015 - August 2015

- Created visual mockups and sketches
- Created 3D animated environment to represent an economy
- Worked with Maya and Google SketchUp

EDUCATION

Louisiana State University

Baton Rouge, LA. August 2011 - May 2015

Bachelor of Fine Arts in Digital Art

Minor in Art History

Minor in AVATAR (Arts, Visualization, Advanced Technologies and Research)

- Graduated LSU Magna Cum Laude
- Tau Sigma Delta Honor Society Member
- Dean's List 2011-2015 and Chancellor's Honor Roll 2012-2015

SKILLS

Adobe Photoshop	● ● ● ●
Adobe Illustrator	● ● ● ●
Adobe Premiere	● ● ● ○
Adobe After Effects	● ● ○ ○
Adobe InDesign	● ● ● ○
Adobe Flash	● ● ○ ○
Autodesk Maya	● ● ○ ○
Unity	● ● ○ ○
HTML & CSS	● ● ○ ○
Git Clients	● ● ● ○
Microsoft Office	● ● ● ●
Keynote & Pages	● ● ● ●

KNOWLEDGE

- Illustration
- Typography & Design
- Vector Art
- Photography & Editing
- Videography & Editing
- Animation & GIFs
- Social Media
- Storyboarding
- Wireframes