

EXPERIENCE

• **Impact Trial Consulting**

New York, NY

Senior Designer

July 2019 - present

Designer

July 2018 - July 2019

- Creating presentations, illustrations and conceptualizing graphics
- Client facing, problem solving, visualizing complex processes
- Leading cases and teams, working with attorneys
- Works largely with Powerpoint, Illustrator, Photoshop, and After Effects

• **Maison Rouge**

New York, NY

Graphic Designer

November 2015 - July 2018

- Creating designs for home decor items
- Typography and vector designs
- Creating packaging, branding and mock up lifestyle shots
- Worked with Illustrator, Photoshop and Keynote

• **Pixel Dash, LLC**

Baton Rouge, LA

Game Art Intern

May 2014 - August 2015

- Worked alongside the lead artist
- Assisted with game development, wireframes and UI/UX designs
- Created social media advertisements and 2D in-game character art
- Modified 3D rigs
- Worked with Photoshop, Illustrator, Git, Maya, and Unity

EDUCATION

Louisiana State University

Baton Rouge, LA. August 2011 - May 2015

Bachelor of Fine Arts in Digital Art

Minor in Art History

Minor in AVATAR (Arts, Visualization, Advanced Technologies and Research)

SKILLS

Adobe Photoshop	● ● ● ●
Adobe Illustrator	● ● ● ●
Adobe Premiere	● ● ● ○
Adobe After Effects	● ● ○ ○
Adobe InDesign	● ● ○ ○
Adobe Animate	● ● ○ ○
Adobe XD	● ● ● ○
Maya & Blender	● ○ ○ ○
Unity	● ● ○ ○
HTML & CSS	● ● ○ ○
Git Clients	● ● ● ○
Microsoft Office	● ● ● ●
Keynote & Pages	● ● ● ●

KNOWLEDGE

- Illustration
- Typography & Design
- Vector Art
- Photography & Editing
- Videography & Editing
- Animation & GIFs
- Social Media
- Storyboarding
- Wireframes