

WORK EXPERIENCE

IMPACT TRIAL CONSULTING | NEW YORK, NY

Associate Art Director | Jan. 2022 - Present

Senior Designer | July 2019 - Jan. 2022

Designer | July 2018 - July 2019

- Creating specialized graphics and presentations to aid lawyers, juries, judges, and experts
- Creating 100+ illustrations for internal asset library
- Conceptualizing complex processes and creating high-level illustrations and animations
- Client facing, leading cases and teams, working onsite with associates and partners
- Training and hiring new designers, maintaining and developing internal workflows
- Managing multiple cases while maintaining client-specific formatting and styles
- Working largely with Powerpoint, Illustrator, Photoshop, and After Effects

MAISON ROUGE | NEW YORK, NY

Graphic Designer | Nov. 2015 - July 2018

- Created typographic and vector designs for home decor items
- Created packaging, branding and mock up lifestyle shots
- Worked with Illustrator, Photoshop and Keynote

PIXEL DASH, LLC | BATON ROUGE, LA

Game Art Intern | May 2014 - Aug. 2015

- Worked alongside the lead artist
- Assisted with game development, wireframes and UI/UX designs
- Created social media advertisements and 2D in-game character art
- Modified 3D rigs
- Worked with Photoshop, Illustrator, Git, Maya, and Unity

EDUCATION

LOUISIANA STATE UNIVERSITY | BATON ROUGE, LA

Bachelor of Fine Arts in Digital Art | Graduated May 2015

Minors in Art History & AVATAR (Arts, Visualization, Advanced Technologies and Research)

SKILLS

Adobe Creative Suite

- Illustrator
- Photoshop
- Premiere
- After Effects
- InDesign
- Adobe XD
- Animate

Microsoft Office

- Powerpoint
- Word
- Excel
- OneNote

Keynote & Pages

Maya & Blender

Unity

Git Clients

KNOWLEDGE

Illustration & Vector Art

Typography

Graphic Design

Presentation Design

Data Visualization

Animation & GIFs

Social Media

Storyboarding

Wireframes

Photography & Editing

Videography & Editing